

## tool

Previously, design tools would have been those found in a workshop or next to a sketchbook, such as, a setsquare, ruler, hammer, screwdriver or sandpaper. Now, a tool is not necessarily tangible. As the site for a workshop has shifted from a physical space to that of the computer, software, programmes and applications are the tools of designers today. Because tools have become part of a technological language, designers now require a different set of skills and working mentality such as, I.T. skills and the ability to develop an object on screen as opposed to through the modification of 3D prototypes. {March 2012}

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**tool** {see also process, workshop}

