

skeuomorph

A skeuomorph is an object or a part of an object, which once had purpose and now remains as a decorative reference to a useful structure or mechanism. Examples of skeuomorphs are the buttons along the sleeves of a tailored jacket that cannot be unbuttoned. Some digital skeuomorphs do not have material qualities but act as graphic reminders of older technologies. Examples include computer interfaces that mimic the appearance of a leather diary or calendar. It seems that familiarity can help users to interact with a new object or system. {March 2012}

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skeuomorph {see also *authentic*, *fake*}

